

# Personalisation versus Adaptation?

A User-centred Model Approach and its Application

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Adaptive e-Learning with Eye Tracking

# Agenda

1. AdeLE
2. Adaptation Systems
3. The Personalisation Model
4. Examples in Context
5. Personalisation in AdeLE
6. Conclusions and Future Work

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## What is AdeLE?

- *A d a d a p t i v e l e r n i n g w i t h e r e t r a c k i n g*
- Research project by
  - Institute for Information Systems and Computer Media (IICM) at Graz University of Technology
  - Information Design at FH Joanneum, Graz
- Main aim: development of an innovative framework for personalised adaptive e-learning

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## Expected Results (AdeLE start: 2003)

- Improved knowledge about **users' behaviour**
- Identification of possible **user problems** and development of correction and adaptation mechanisms
- Detailed **course-progress tracking**, recording of consumed content, recording of cognitive processes
- Improved and **personalised** media and content **presentation**
- Identification of **problematic areas** in the content flow and / or content structuring
- Identification of the need for detailed **additional information** related to the learning content

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## 2003: ‚AdeLE is born‘

- Facts at the turn of the century:
  - Almost all users of (adaptive & personalisation) systems are conscious of the **increasing amount of well-tailored information** they may access for particular needs.
  - Users know that (in most cases) they have to **deliver personal data** to ensure those services.
  - According to surveys (e.g. [ChoiceStream 2004]) most of them are **willing to do so!**
- AdeLE: how?
  - 2003: beginning of **research confusion**
  - Adaptive & personalisation systems → **terminological problem!**

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## Learning from other Research Fields

### Why?

- Description of characteristics of systems that are pertinent to adaptation and thus, facilitate the identification of participatory components and interaction processes.

### Where?

- Biology, Climatology, Cybernetics, Evolutionary Research, Information Theory, Systems Theory, Control Systems, Signal Processing, ..

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## The Findings

- A lot of components.
- A lot of interactions and interaction modalities.
- A lot of characteristics.
- A lot types.
  
- **Characteristics:**  
Sensitivity (Bio.), Stability (Control Sys.), Adaptability (Cyber.), Vulnerability (Climat.), Resistance (Evol. Res.), Adaptive Capacity (Climat.), ..
- **Components(?):**  
Feedback (Cyber.), Population (Bio.), Success (Evol. Res.), Stimuli (Sys. Th.), Demonstration (Info. Th.), Autonomy (Signal Proc.), ..
- **Types:**  
autonomous / planned, anticipatory / responsive, generic / selective, short / long term, ..

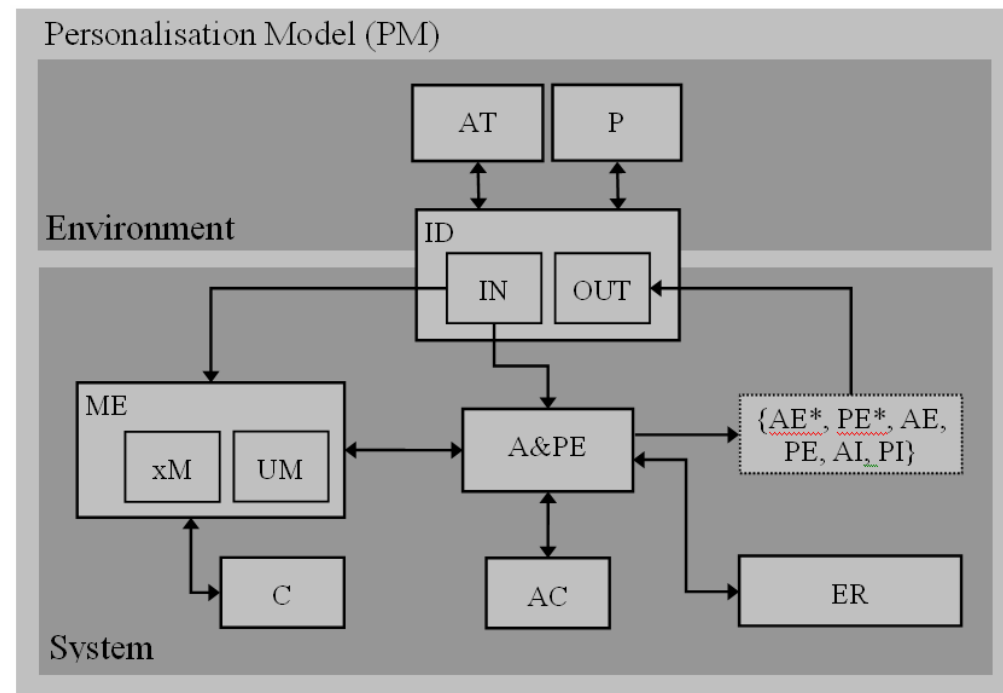
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## Simple Personalisation Model

*'Personalisation is adaptation towards a specific user'*

### Components (logical units!):

Adaptation Targets (AT)  
 Persons (P)  
 Interaction Interfaces (ID)  
 Input & Output Interfaces (IN, OUT)  
 Modelling Engine (ME)  
 User Model (UM)  
 Other Models (xM)  
 Collector (C)  
 Adapt. & Pers. Engine (A&PE).  
 Adaptation Configuration (AC)  
 Entities Repository (ER),  
 Adaptable/Personalisable Entities (AE/PE)  
 Adapted/Personalised Entities (AE\*/PE\*)



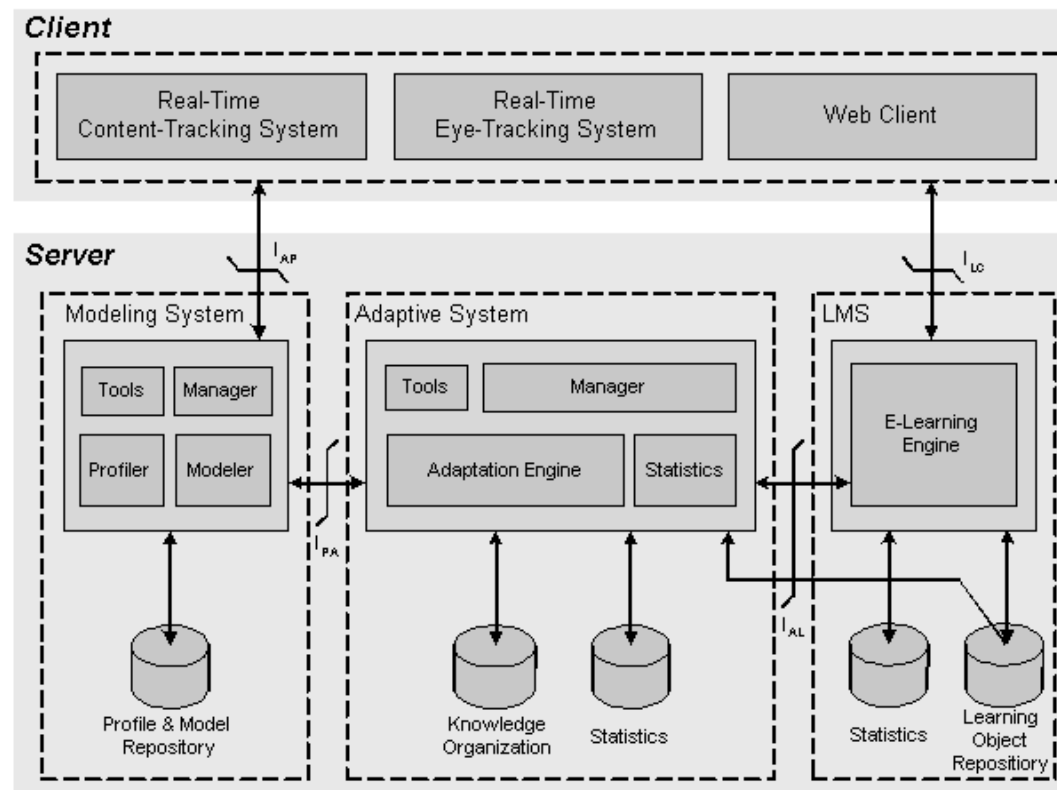
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## (Some simple) Examples in Context

- adapt brightness of user's screen {environmental illumination} ↔ personalise layout colours on screen {user suffers from colour blindness}
- adapt level of detail of information {didactical method} ↔ personalise presentation of content {cognitive style}
- adapt presentation of search results {semantic notions} ↔ personalise results by means of additional recommendations {stereotypical rules}
- adapt size of document {connection speed} ↔ personalise language of document {preferred language settings}
- adapt resolution of images {screen settings} ↔ personalise image type {preferred media type}

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## Personalisation in AdeLE



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## Different Types of Personalisation in AdeLE

- *Explicit - implicit*  
towards user profile/model - towards certain context (situation or environment)
- *Perceivable - hidden*  
user recognises the result – e.g. updating the user model for optimisation
- *Predictive - deterministic*  
some 'work in advance' - adaptation result 'right now'
- *Controlled - uncontrolled*  
scrutable system and user may take control of adaptation processes at any time -  
do not allow the user to influence adaptation decisions
- *Individual - stereotyped*  
towards 'one specific person' - towards groups or anonymous users

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## Conclusions

- We all can - in fact – learn from other research fields.
- ‘The difficulty of the concept adaptation is best documented by the incessant efforts of authors to analyse it, describe it and define it.’  
[Reeves & Sherman 1993]
- Terminological ‘order’ may lead to logical order.

## Problems and Future Work

- We only intended to bring some semantic order in ‘our’ minds 😊
- Evaluation of model, assumptions(!) and findings.
- User Profiling/Modeling: privacy, dynamic traits, sensor rich data, functionlets, initialisation, ..
- Adaptation System: design patterns, adapters, ..
- Eye-Tracking: user behaviour and system assumptions, integration, ..

## Our Stand at IKNOW 2005

The 1<sup>st</sup> AdeLE prototype implementation  
can be inspected and experienced!

Next presentation: Friday, 10:45-11:15

**THANK YOU FOR YOUR ATTENTION!**

